

Implementation of Smart Communication BOT Model Using Machine Learning with the N-Gram Method

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ABSTRACT

The tight world of higher education in providing educational services, makes a lot of effort made by the service department at each institution. These efforts are often encountered in certain moments such as before the acceptance of new students. But how is time other than that moment used? Certainly this is related to how to make a strategy so that the market share of these educational institutions is wider. Service and handling is a priority for a company engaged in the world of services. With the ability to develop information technology, it will be able to provide support for service methods and handling to customers. The point is to make service and handling more optimal compared to the usual method. Cannot be separated from the rules, policies, processes and procedures that are owned by every service company. Systematically the technology that will be used also follows the outline of the rules, policies and procedures previously mentioned. This research will be conducted at higher education institutions where an institution is engaged in educational services. This data processing uses machine learning with the N-Gram method. This system will run on the front office or customer service side. The purpose of the results of this research is to be more useful and to assist customer service in higher education institutions in providing services to prospective students or student guardians.

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INTRODUCTION

In today's digital era, human dependence on technology is increasingly evident, one of which is information technology. Information is one thing that cannot be separated from human life [1]. The development of information technology today is by utilizing artificial intelligence. AI is a process where a computer or machine can do or respond to events around it to maximize the results to be achieved with a human-like mindset. Machine learning is a part of. Machine learning is clustering and classification [2]. Clustering is an activity that aims to group data based on the proximity of its features, while classification aims to separate data into certain classes [3].

The world of information is getting wider and growing fast. The public's need for information is also very high [4]. This is evident from the results of a survey sourced from the Republika Online website, which states that 74 million Indonesians or 28% of the entire Indonesian population consider themselves "Netizen". Many users means consuming information in cyberspace (internet) at least 6-8 hours every day. The remaining 72% consume information via mobile & smart phone [5].

The tight world of higher education in providing educational services, makes a lot of effort made by the service department at each institution [6]. These efforts are often encountered in certain moments such as before the acceptance of new students/students [7]. But how is time other than that moment used? Certainly this is related to how to make a strategy so that the market share of these educational institutions is wider [8].

The institutions that are the object of research in this research paper are no exception, namely universities [9]. Universities also do the same thing, namely how to make a strategy in expanding market share or in this case the target market is prospective students [10]. In its own character, Higher Education tends to apply points from the B2C and B2B characters, meaning that the institution seeks to carry out automation, collaboration and electronic communication focused on the aspects of customer relations, service and handling. On the other hand, Universities want their customers to not only be a source of company income, but also hope that customers are also long-term assets that need to be managed and maintained using a Customer Relationship Management strategy [11].

There are many such or similar applications that are used for certain needs, such as ElBot, Jaberwacky, Pandora, Mitsuku and currently what is becoming popular is OpenAI Chat GPT. This is the basis of the ideas obtained to take advantage of these artificial intelligence features [6][12] [8].

One application of machine learning is chatbots. Chatbot or communication robot is a conversation machine that is specifically designed to respond to input by the user (human) by using natural language processing so that a conversational interaction occurs like a conversation between two individuals [10]. Chatbot itself is a computer program designed to carry out conversations using natural language or language used by humans based on a topic that is in the Chatbot knowledge model. This means that the chatbot must be able to recognize every word inputted by the user [13].

One of the word or string detection is N-gram. N-grams are pieces of n characters in a certain string or pieces of n in a certain sentence. One of the advantages of the N-gram in identifying words and strings is that it is resistant to recognizing errors in human writing [14]. So that the error in the string only results in a portion of the N-grams [15]. The fact that human language always has words with a higher frequency of occurrence than other words is also the basis for using the N-gram method [16]. As a result, the frequency of occurrence of letters can also vary, for example the letter "a" appears highest in Indonesian text, while in English, the vowel "e" is the letter with the highest frequency of occurrence. The difference in the occurrence of letters or words indicates that the N-gram of each word is unique so that it can be used as a profile for each

language [13][7]. In N-gram it is divided into several features but of all the features that N-gram has, Bi-gram is the most significant feature in examining a word or string.

Even though the features possessed by N-grams, especially bigrams, are very good at correcting words and strings, Bi-Grams cannot distinguish the proximity of a string, this is because each user communicates differently from one another even though conveying the information has the same purpose. For example by comparing two sentences [17]. the cat is very hungry. The black cat is hungry. the two sentences have the same resemblance, that is, the cat is hungry, but it is different in conveying it [17]. For this reason, jaccard similarity is used to find out the proximity of a sentence which will later be compared with the list of sentences owned by the chatbot, so that it can produce an appropriate response based on the input asked by the user against chatbots [18].

METHOD

In the method in this paper, the author arranges it into several model frameworks, then arranges the concept into a series of code written using PHP syntax. In the first modeling the authors arrange the framework in the index diagram as follows:

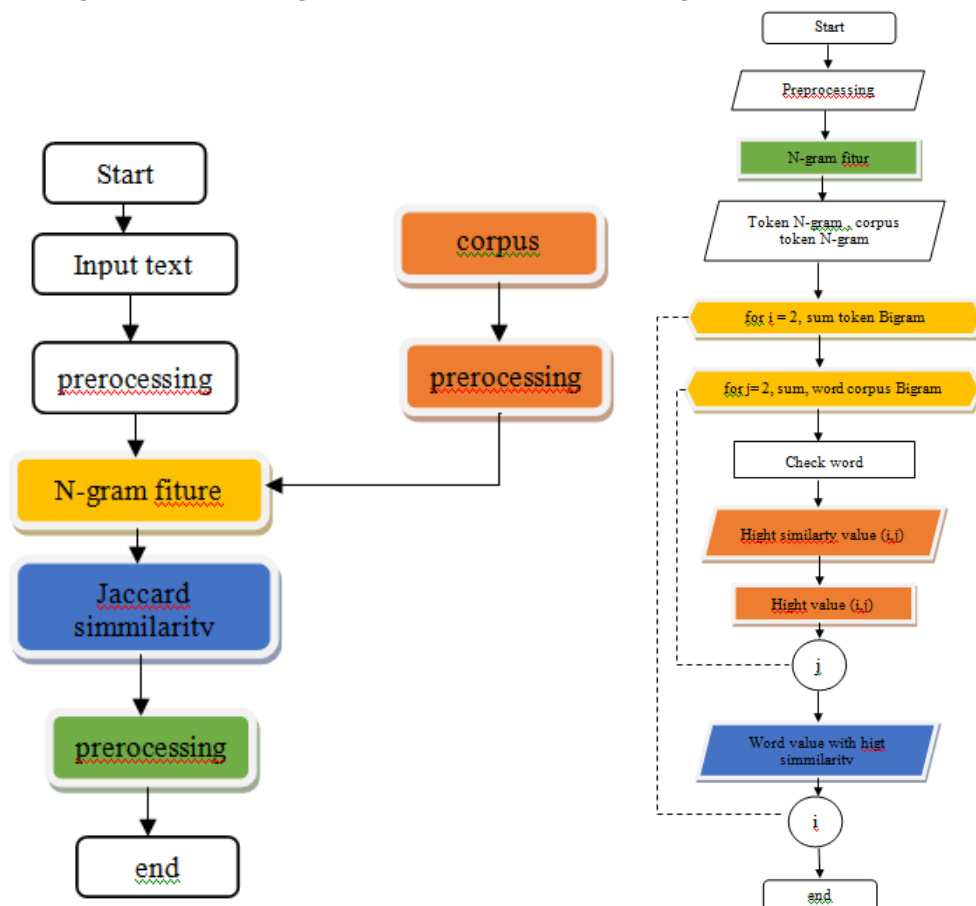


Figure 1, Model design flow and program plan

In figure 1 is the workflow of the chatbot using the N-gram and jaccard methods, which starts from the input text process carried out by the user, then text processing will then be carried out by dividing the characters in a number of n, in this research only using n =

2 or the call Bi-gram, then the text will be indexed using the jaccrd method, this is also done from a known base to measure the closeness of the questions inputted by the user to questions in the known base.

In Figure 1, the word correction stage begins by tokenizing words into N-gram words, from each token the level of similarity is calculated with words or sentences in the kenolodge base or corpus chatbot, by implementing Laccard similarity to find the highest similarity value of a question which is input by the user with the intelligence list in the chatbot, by comparing the questions in the chatbot intelligence data with the questions entered by the user, to find the best answer expected by the user.

RESULT & DISCUSSION

Creating a Chatbot by implementing the feature N-gram algorithm, namely Bi-gram and Jaccard similarity, is because each user has a different language in making conversations but has the same aims and objectives. For this reason, the implementation of the Bi-gram and Jaccard similarity algorithms is very suitable for solving problems and identifying text entered by users. In the first discussion, the author carries out a stage called preprocessing, which is where each data is collected to be processed using a learning machine. After carrying out the text-processing stage, the characters are cut with $n = 2$, the following is the result table for bigram character cuts.

Table 1, Bi-Gram Notation

No	world	Bi-gram
1	<i>when</i>	_w,wh,he,en,n_
2	<i>college</i>	_c,co,col,ll,le,leg,ge_
3	<i>info</i>	_i,in,nf,fo,o_
4	<i>university</i>	_u,un,ni,iv,ve,er,rs,si,it,ty,y_
5	<i>student</i>	_s,st,tu,ud,de,en,nt,t_
6	<i>registration</i>	_r,re,eg,gi,is,st,tr,ra,at,ti,io,on,n_

The implementation of Jaccard and N-gram in this chatbot is in the process of searching for strings or sentences based on keywords that already exist in the chatbot database to be able to provide answers based on input made by the user. Then from this input a match will be made based on keywords and categories from user input. The following is an implementation of the Jaccard index on N-gram text.

d1 = when is a campus or university student.

d2 = campus or university student registration.

d3 = registration in university?

At this stage, manual calculations are carried out with the Jaccard index on and N-gram text. The following is the special case for Bi-grams with the number $n = 2$.

d1 = when is a campus or university student.

d2 = campus or university student registration.

d3 = registration in university?

$$J = (d1/d2) = |A \cap B / A \cup B| = 4 / 5 = 0.8$$

$d1 = \{ \text{when is a campus, campus university, university, university student, student registration} \}$

The number of members of the set n in one is 6

$d2 = \{ \text{campus university, university, university student, student registration} \}$

the number of members of the set n in $d2$ is 4

then $d1 \cap d2$ totals $N = 4$ because there are 2 of the same words, and $d1 \cup d2$ the sum of all members of the set $d1$ and $d2 = 6$.

$$J = (d2/d3) = |A \cap B / A \cup B| = 0 / 6 = 0$$

$d2 = \{ \text{campus university, university, university student, student registration} \}$

The number of members of the set N in $d2$ is 4

$d3 = \{ \text{registration in, in university} \}$

the number of members of the set N on $d3$ is 0.

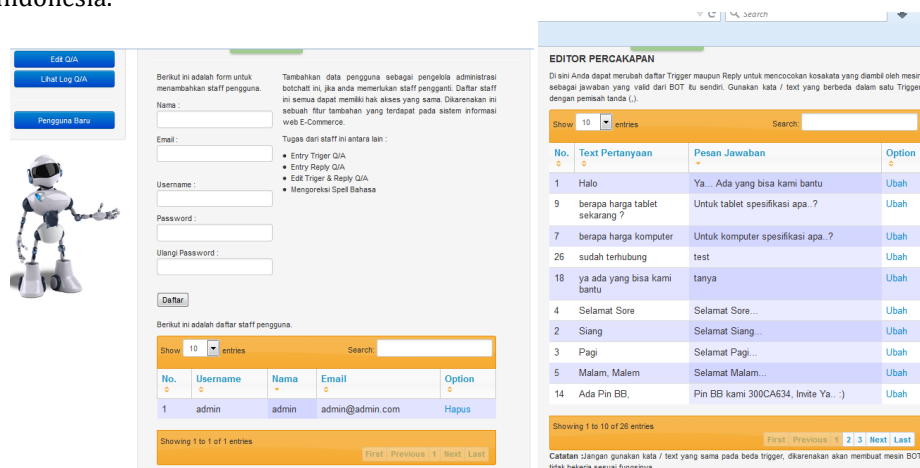
```
D1set = twoCharGram('dokument/D1.txt')
D2set = twoCharGram('dokument/D2.txt')
D3set = twoCharGram('dokument/D3.txt')
jaccard(D1set,D2set,D3set, 'two char gram')
```

D1.txt's two char gram similarity with D2.txt is: 86.046512 percent
D1.txt's two char gram similarity with D3.txt is: 63.636364 percent
D2.txt's two char gram similarity with D3.txt is: 74.358974 percent

Figure 2, Calculations based on Jaccard Similarity

From the two calculations above, it can be concluded that the similarity of words that have the closest similarity is between $d1$ and $d2$, with a score of 0.8

The next stage is to compile it into a programming language. The author translates into a website-based program, namely PHP and in storing data using MySQL Server. The following display results that can be seen. The next stage is to compile it into a programming language. The author translates into a website-based program, namely PHP and in storing data using MySQL Server. The following display results that can be seen. In this case the author uses "Bahasa" because this platform is tested at universities in Indonesia.



The screenshot displays a web-based interface for a chatbot. On the left, there is a sidebar with a robot icon and buttons for 'Edit GUA', 'Lihat Log GUA', and 'Pengguna Baru'. The main area is divided into two sections. The top section is a form for adding or editing a chatbot user, with fields for Name, Email, Username, Password, and a 'Daftar' button. The bottom section is a table showing a list of chatbot users. The table has columns for No., Username, Nama, Email, and Option. The first row shows a user with Username 'admin' and Email 'admin@admin.com'. To the right of the table is a section titled 'EDITOR PERCAKAPAN' (Chat Log Editor) which shows a list of chat messages with columns for No., Text Pertanyaan (Question Text), Pesan Jawaban (Answer Message), and Option. The messages include greetings, questions about prices, and test messages. At the bottom of the chat log, there is a note: 'Catatan :jangan gunakan kata / text yang sama pada beda trigger, dikarenakan akan membuat mesin BOT tidak bekerja sesuai fungsinya.'

Figure 3, Platform Model BOT Communication

From the results of the black box testing scenario, the system can run properly starting with the menus and displays that are in accordance with those that have been made and the tests that have been carried out in accordance with their respective functions. The following are the test results from the Chatbot Smart Assistant system and for testing the response from Chatbot with Chatbot testing is done by inputting 30 questions.

Testing is done by running the Chatbot application, and then entering a message in the text file provided then pressing the send button to get a response or answer. Based on the 30 questions entered by the user, 25 questions were answered accordingly. Based on these results, to determine the success rate of the Bi-gram and Jaccard similarity algorithms, we use the following calculations:

Accuracy =

$$Accuracy = 30/25 \times 100\%$$

$$Accuracy = 83.3\%$$

So the percentage of success of this Chatbot using the Bi-gram algorithm and the Jaccard Index is 83.3%.

Based on the results of the above calculations the success rate of the Bi-gram and jaccard similarity algorithms is 83.3%, this is good enough even though it cannot provide answers to the questions asked by the user with perfect accuracy, but the Bi-gram and jaccard similarity algorithms can recognize words based on the similarity of the words input by the user with intelligence data from Chatbot.

CONCLUTIONS

Based on the results of the research that has been done, several conclusions can be obtained, including, 1) It has been successful in designing and building chatbots by being able to answer or respond to questions properly. This is done by conducting tests using black box testing, and it can be concluded that chatbots can run as expected. 2) Regarding the Bi-gram and Jaccard similarity algorithms used, it works as expected. 3) The Chatbot success rate is 83.3% of the number of questions tested. 4) The level of service in the STMIK AMIKOM Purwokerto environment becomes more controlled, efficient, and has a fast response, and 5) Can be an added value for the performance of the marketing department, especially in serving prospective students.

Acknowledgement

In writing this paper the author would like to express his gratitude to all partners who have collaborated to help design this platform. As many users know, AI currently dominates every application based on information technology. This platform is only part of a function adopted for certain needs, especially in Higher Education. With the presence of platforms such as Chat GPT issued by Open AI, this is the biggest challenge in Artificial Intelligence technology.

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